

AMENDMENTS TO THE SPECIFICATION

Please amend the Abstract as follows:

[[The]] A program [[is]] for [[projecting]] pasting a predetermined image onto a character of a game in a game machine. [[, the program being operable to allow implementation of an]] The program enables a user to create [[image creation step for creating]] an image consisting of two-dimensional coordinates [[with a control means by operating an operation means; and a step for arranging, based on an input signal from the operation means,]] and to arrange the image created. The program includes [[in the image creation step and a virtual light source for projecting]] the ability to project the image onto a character, at arbitrary positions, in the vicinity of the character in a three-dimensional virtual space, and for pasting on the character a projected image created by projecting the image onto the character from the projection light source.